

## Can You Find Me?



**Age** Infant

**Materials** None

**Setting** Soft and safe floor space

**Description** Place the child on the floor where you are able to make eye-contact with the child. Start with your face above the child, making playful eye contact and soft, fun noises. Move your face from side to side so he/she has to follow you with his/her eyes. Move a little more so he has to move his head. Now stand up and move a few steps away from the child and make another fun noise and when he/she makes eye contact get really excited. Continue moving all around the child, so that he has to move and look in different directions in response to your fun noises, gradually getting further away. Even go behind him so he/she has to figure out how to use his body to find you. Each time he finds you give him feedback by acting excited that he/she found you.

### Learning Outcomes

**Approaches to Learning** Child uses initiative, curiosity and persistence to learn about the world. Child explores the environment through movement and the use of senses. Child looks towards the sound of your voice trying to locate that funny noise she/he hears.

**Large Motor Skills** Child begins to gain voluntary control of body as she moves her head to find the noise, thus causing her to stabilize the muscles of the torso.

**Did You Know?** To perceive space in three dimensions, we must perceive both depth and distance, which are difficult for infants. When infants move their heads and bodies they receive information about depth, and in turn information about their environment. These early movements eventually guide the development of locomotion and postural control, therefore the simple task of having babies 'find you' by moving their heads and twisting their bodies is more than just a fun game.

**Movement Milestone** The development of walking varies by as much as 7 months (9 months to 17 months) due to factors such as muscle strength, stability and balance, as well as opportunities and expectations.

**INFANTS**